

# SCENARIO



TO THE  
1947

PARADISE  
LOST

# MISSION : SECURE THE DIG SITE!



**ARMY SIZE:** Both players use their infantry units from the Battle Box: Babylon

- **MISSION:** Secure the Dig Site. Master Sgt. Stone and a cadre of soldiers have been assigned a security detail of a new archaeological site after being warned of Blutkreuz forces being sighted in the area. The Blutkreuz Forces are eager to seize any new discoveries the Allied Bloc may have uncovered. The USMC must hold out until friendly forces can arrive and reinforce them.

- **PLAY AREA:** 9 squares x 6 squares (120cm x 90cm)

- **SET UP:** Arrange the terrain tiles, ammo crates, and tank traps according to the map above.


- **DEPLOYMENT:** Before rolling for Initiative for turn 1, all USMC Infantry Forces are deployed on the play area within their March Move range of the objective. The USMC units will alternate activating as normal, based on the Initiative at the beginning of the turn 1. The Blutkreuz units enter from their assigned areas (opposite corners from the objective tile.)



- **OBJECTIVES:** The Objective Marker tile represents an archaeological dig site. The player with the most units within Range 1 of the Objective Marker at the end of the game is the victor.

- **VICTORY CONDITIONS:** At the end of the game, if Reinforcements on the Horizon have arrived, the force with the most units within Range 1 of the Objective is victorious. In case of a draw, or if an entire force is eliminated before Reinforcements on the Horizon have arrived, refer to Hidden Motives.

- **WEATHER:** Roll for Weather as usual.

## - SPECIAL RULES:

**Reinforcements on the Horizon:** At the end of turn 2, the USMC Player rolls two dice. A roll of two  symbols results in Reinforcements arriving, and a single game turn is left in the game. If the double faction result is not rolled at the end of a turn, the USMC player will try again at the end of each following turn.

**Hidden Motives:** If one force is eliminated at the end of the round, and the Reinforcements on the Horizon have not arrived or it is a tie for number of units within Range 1 of the objective at the end of the game, refer to the following: If Master Sgt. Stone is eliminated from play, the Blutkreuz force are victorious. If Sigrid Von Thaler is eliminated from play, the USMC are victorious. If both leaders are eliminated from play, players roll 5 dice and the most  symbols (  are tiebreakers) result determine the victor in this scenario.